Dylan Vidal

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EDUCATION

University of Central Florida, Burnett Honors College

Orlando, FL

Bachelor of Science in Computer Science

Aug 2023 - May 2027

EXPERIENCE

Feb. 2024 - Present President Orlando, FL

Knight Hacks

- Managed a non-profit organization with 500+ members and \$40,000 dollars in yearly assets focused on creating confident, capable, and passionate developers.
- Organized the Knight Hacks VIII Hackathon for over 1500 registrations and 547 attendees, resulting in 94 projects submitted.
- Led a team of 45 students to achieve deliverables such as 60 technical workshops a year and 100+ member mentorship.
- Revamped the mentorship program, expanding the number of members by 58% compared to previous school year.
- Fund-raised nearly \$15,000 for the Hackathon by networking with numerous Fortune 500 companies.

Software Engineer Ignite Intern

May. 2025 – Aug 2025.

Orlando, FL

NVIDIA• Incoming and joining the **Systems Software** Team in a cohort of nearly 500 interns.

Co-founder & CTO

Apr. 2024 - Jan. 2025

DormDevs LLC

Orlando, FL

- Empowered businesses with powerful insights and uplifted college students with contracted work opportunities.
- Developed a business-facing dashboard with real-time analytics, billing, and a ticketing system to support 5 partner businesses.
- Developed internal payment systems for 2 restaurants resulting in a 27% decrease in expenditures to DoorDash and UberEats.
- Architected customized infrastructure using open source alternatives to authentication, analytics, and databases, reducing company costs by 70%

Research Assistant

Orlando, FL

- UCF Computational Bioinformatics Laboratory
 - Reduced the runtime of the laboratory pipelines by 75% through leveraging concurrency and parallelism in Python.
 - Researched Machine Learning solutions for cancer detection identification with RNA sequencing.

Projects

Voiceboard AI | React, Next, tRPC, TypeScript, Google Gemini, Speech Detection, Mermaid

Sep. 2024

- 1st place of 146 submitted projects for Google's Hack for Social Good Challenge at Shell Hacks 2024.
- Advocated for engineers with physical disabilities by creating voice-to-diagram technology to make communicating technical concepts accessible.
- Utilized the native Chromium Browser Speech Recognition API to increase performance by 70% compared to server-side speech recognition.
- Leveraged the Google Gemini API to transform plain text prompts into Mermaid syntax to be parsed and rendered.

Lootcode | React, Next, Tailwind, SQL, tRPC, TypeScript, Zx, Docker, Linux

Feb. 2024 – Present

- 1st Place Winner of Knight Hacks Spring 2024 Projects Program.
- Featured on Linux Magazine for Open Source Software after serving 500 monthly active users with 350 hours of play time.
- Designed a secure code-grade server and IDE experience using isolated Docker environments to reduce security vulnerabilities.
- Self-hosted infrastructure on a Linux VPS with a CI/CD script for reliable deployment, uptime, and extensibility.
- Authored over **75** DSA-style problems across various topics and difficulties.

Knight Hacks Monorepo | Turbo, React, Next, Discord.js, Cloudflare, CRON, SQLite

Jul. 2024 – Present

- Compiled a list of useful commands into a Discord bot deployed to the Knight Hacks Discord server with 3,500+ members.
- Engineered a new tooling architecture to handle future hackathon registrations, increasing DX by 80% and developer efficiency by 90%
- Wrote an algorithm which filtered and validated event data for automated announcements increasing event attendance by 40%
- Designed a user-based QR system to make event check-in 67% faster and automate collection of event metrics.

TECHNICAL SKILLS

Programming Languages: Python, C#, C++, C, Java, HTML, CSS, JavaScript, TypeScript, SQL

Libraries/Frameworks: React, Next, Tailwind, tRPC, Prisma, UploadThing, Upstash, KindeAuth, ClerkAuth, LuciaAuth, Qt, LangChain, Pyside6, Selenium, Nextcord, Tkinter, Pygame, openpyxl, pandas

Tools/Platforms: Windows, Linux, Vercel, Node, Bun, Qt Creator, GitHub, Inno Installer, Raspberry Pi, VSCode, Code::Blocks